

DB'S 10 SURE-HIT MUSIC GAMES

NB: while these are listed by 'grade' many of them can "work" at any level – although some are simply easier or harder to play/sing for some ages.

You can be the judge in your own situation.

Most of the songs are listed on my website. Check for updates!

LEVEL AND SONG/GAME

MUSICAL ELEMENTS RE-INFORCED

some of them – there may be more!

KINDERGARTEN

<i>Doggie, Doggie Where's Your Bone?</i>	SML; Repetition; Call/Response; Listening; Timbre; solo singing
<i>Cut the Cake</i>	SML; D'S; SFMRD; Rests; solo action
<i>Blue Bird Through My Window</i>	SML; D'S, Beat; movement in time
<i>The Penny and the Key</i>	DS; MRD; listening, solo singing

GRADES 1 AND 2

<i>Cut the Cake</i>	SML; D'S; SFMRD; Rests; solo action
<i>Blue Bird Through My Window</i>	SML; D'S, Beat; movement
<i>Closet Key (singing game)</i>	DM; crescendo/decrescendo; individuality; listening
<i>The Penny and the Key</i>	DS; MRD; listening, solo singing

GRADE 3 AND 4

<i>Cut the Cake</i>	SML; D'S; SFMRD; Rests; solo action
<i>Closet Key and variations</i>	DM; crescendo/decrescendo, playing instruments: pitched & percussion; listening
<i>Punchinella</i>	SD'; SLTD; solo action, repetition
<i>So-de-o</i>	DL; MRD; solo action; AAB form
<i>Bow Wow Wow</i>	SMD; SL: DMS; rest; DPA, patterns
<i>Haida</i>	tempo, accelerando; DPA

GRADE 5 AND 6

Hot Potato

Sequence; dotted quarter:
TDR; DRM; Syncopation

Let's Catch a Rooster

dotted quarter; canon; SS₁D; DPA

Musical Roll the Dice

musical skills/elements

Hide and Squeak

listening skills; timbre

Musical Labyrinth

listening skills; timbre; texture

Haida

tempo, accelerando; DPA

MUSIC (aka: BINGO)

elements/music history